COS 316 Precept #4 Testing & Benchmarking

Please download repository from https://github.com/cos316/precepts, checkout the fall22 branch and navigate to *precept4* directory.

Overview

- What is testing?
 - evaluation of software against user requirements & systems specs
 - identify defects in software show the presence of bugs, but not their absence
- What is benchmarking?
 - evaluation of system performance time (CPU vs wall clock), memory, etc.

Testing - Basic Approach in Go

- Source files and associated test files are placed in the same package/folder
- The name of the test file for any given source file is _test.go
 - E.g., router.go and router_test.go

Import "testing"

 Test functions need to have the "Test" prefix, and the next character in the function name should be capitalized

Testing - Exercises

```
> cd precept4/mysort

# run test framework
> go test -v

# fix the bug and demonstrate tests pass
```

Benchmarking - Basic Approach in Go

- Benchmarks also reside in the _test.go files
- Import "testing"

 Benchmark functions need to have the "Benchmark" prefix, and the next character in the function name should be capitalized

Benchmark - Exercises

- How to eliminate certain code in benchmarks?
 - o b.ResetTimer(), b.StartTimer(), b.StopTimer()
- How to benchmark specific functions:
 - o go test --bench=Fib20
- How to show memory allocations?
 - o go test --bench=. --benchmem
 or
 - o b.ReportAllocs()

Benchmark - Exercises

> cd precepts/precept4/fib # run benchmark framework > go test --bench=. # will run for 10 seconds > go test --bench=. --benchtime=10s # will run experiment 10 times

> go test --bench=. --count=10

Testing and Benchmark - Exercises

- > cd precepts/precept4/stack
- # develop and run tests
- # develop and run benchmarks

Questions:

- 1. Does your testing framework pass all tests?
- 2. Do your benchmark(s) demonstrate improved performance?